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Progress Updates

I have:

- Ported the Hat tools to Windows
- Written Hat-make
- Library-fied some Hat tools
- Written Hat-Gui



Hat Windows Port

- Works reasonably well
- Windows dislikes:
 - Terminal escape codes
 - Spawning xterms
 - Shell script
 - Some C functions
 - Bad FilePath manipulations



Hat Windows Port (2)

- Does not include:
 - hat-explore - advanced escape codes, looks pretty hard to get round
 - hat-anim - escape codes, might be able to work round
 - hat-detect - tries to spawn an xterm
- Everything else works (pretty much)



Hat-Make

- Hmake doesn't work on Windows
- Hat-make uses hat-trans to compile the files
 - Hat-trans has *serious* FilePath vs Windows issues (they remain unfixed)
 - A very hacky program
- Cabal hat the way forward?



Hat tools as a library

- Have converted hat-stack, hat-cover

```
hatCover :: FilePath -> [String] ->  
          IO [(String, [Interval LC])]
```

```
hatStack :: FilePath ->  
          IO (Maybe (String, [StackEntry]))
```

- Anyone want to help?

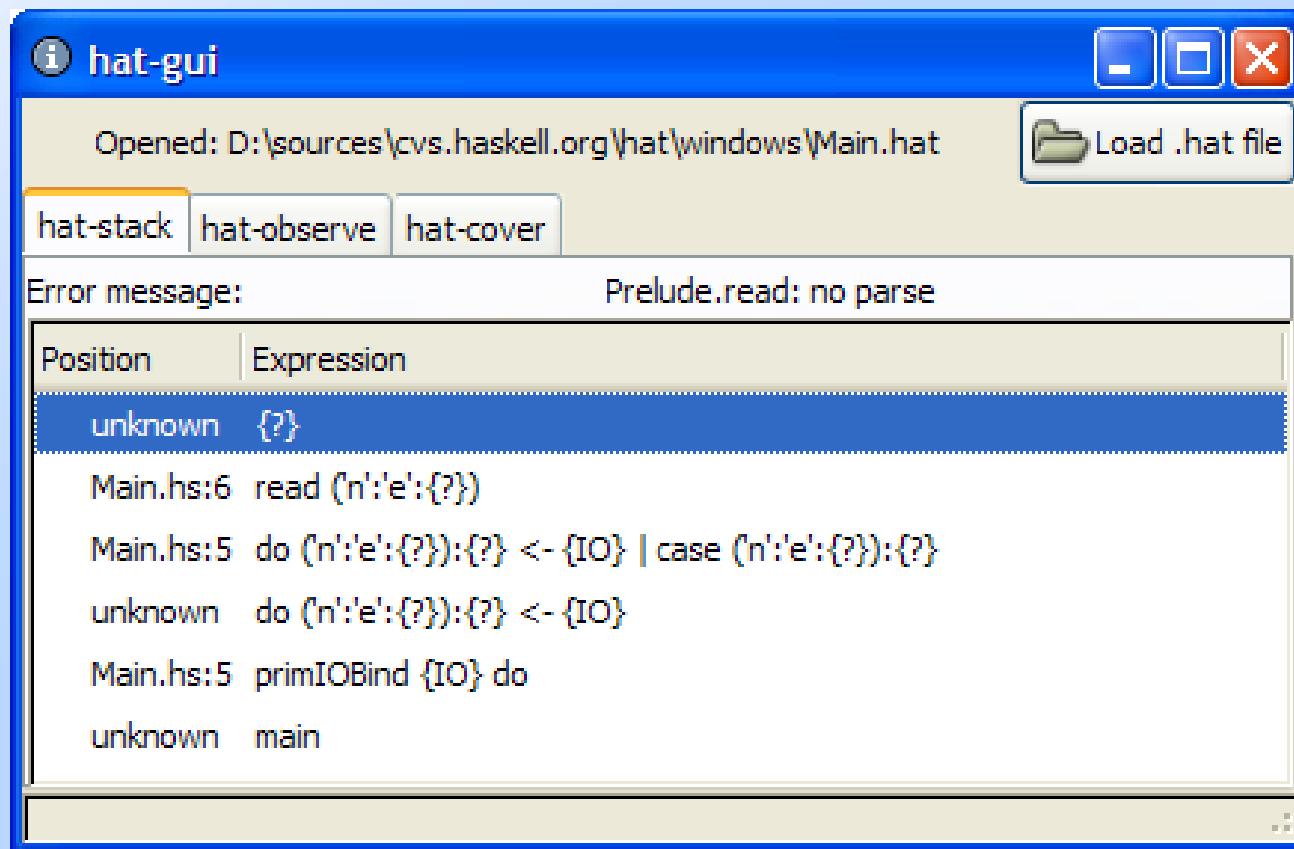


Hat-Gui

- Not a brand new design
 - The old tools repackaged
 - Less console, more WIMP
- Designed as easy to use
- Demonstration (technical circumstances permitting)



Screenshots 1





Screenshots 2

The screenshot shows a Windows application window titled "hat-gui". The title bar includes standard window controls (minimize, maximize, close) and the application name. Below the title bar, a status bar displays "Opened: Main.hat" and a "Load .hat file" button. A tab bar at the top of the main area has three tabs: "hat-stack", "hat-observe", and "hat-cover", with "hat-cover" being the active tab. The main content area contains the following Haskell code:

```
-- file Main.hs --

import System

main = do (x:_)<-getArgs
          print $ fact $ read x

fact :: Int -> Int
fact 0 = 0
fact n | n > 0 = n * fact (n - 1)
```



Hat-Gui todo

- Lots of things left to do
 - Integrate all the tools
 - Link them in interesting ways
 - Not that hard to do
- Work suspended for now
 - An undergrad at Durham hopes to work on it



Windows Hat Users?

- At least 2! (but sadly not me)
- Bug reports always about Hat, not the port
 - Parsing problems (1e12)
 - Library support (Data.Map)
- Seem enthusiastic about Hat-Gui
 - *"wow, that looks great!"*



The Way Forward: Cabal

- Common infrastructure for building Haskell programs
- Supports GHC/Hugs, preprocessors
- Generates .exe, haddock, hoogle
- Bundling hat support in is sensible
- Will be used for the base libraries



My suggestions

- Easy to install
 - Windows installer, Linux packages etc
- Easy to generate .hat files
 - 100% library coverage would be nice
 - Integration in Haskell tools (WinHugs)
- Make it easy to discover the tools
 - GUI
 - Tutorial style documentation



Conclusions

- Plenty of Windows users want Hat
- Hat-make is just not good enough
- Hat-Gui could be very nice