



# Hat: Windows and WIMP

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# Progress Updates

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I have:

- Ported the Hat tools to Windows
- Written Hat-make
- Library-fied some Hat tools
- Written Hat-Gui



# Hat Windows Port

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- Works reasonably well
- Windows dislikes:
  - Terminal escape codes
  - Spawning xterms
  - Shell script
  - Some C functions
  - Bad FilePath manipulations



## Hat Windows Port (2)

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- Does not include:
  - hat-explore - advanced escape codes, looks pretty hard to get round
  - hat-anim - escape codes, might be able to work round
  - hat-detect - tries to spawn an xterm
- Everything else works (pretty much)



# Hat-Make

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- Hmake doesn't work on Windows
- Hat-make uses hat-trans to compile the files
  - Hat-trans has *serious* FilePath vs Windows issues (they remain unfixed)
  - A very hacky program
- Cabal hat the way forward?



# Hat tools as a library

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- Have converted hat-stack, hat-cover

```
hatCover :: FilePath -> [String] ->  
          IO [(String, [Interval LC])]
```

```
hatStack :: FilePath ->  
          IO (Maybe (String, [StackEntry]))
```

- Anyone want to help?



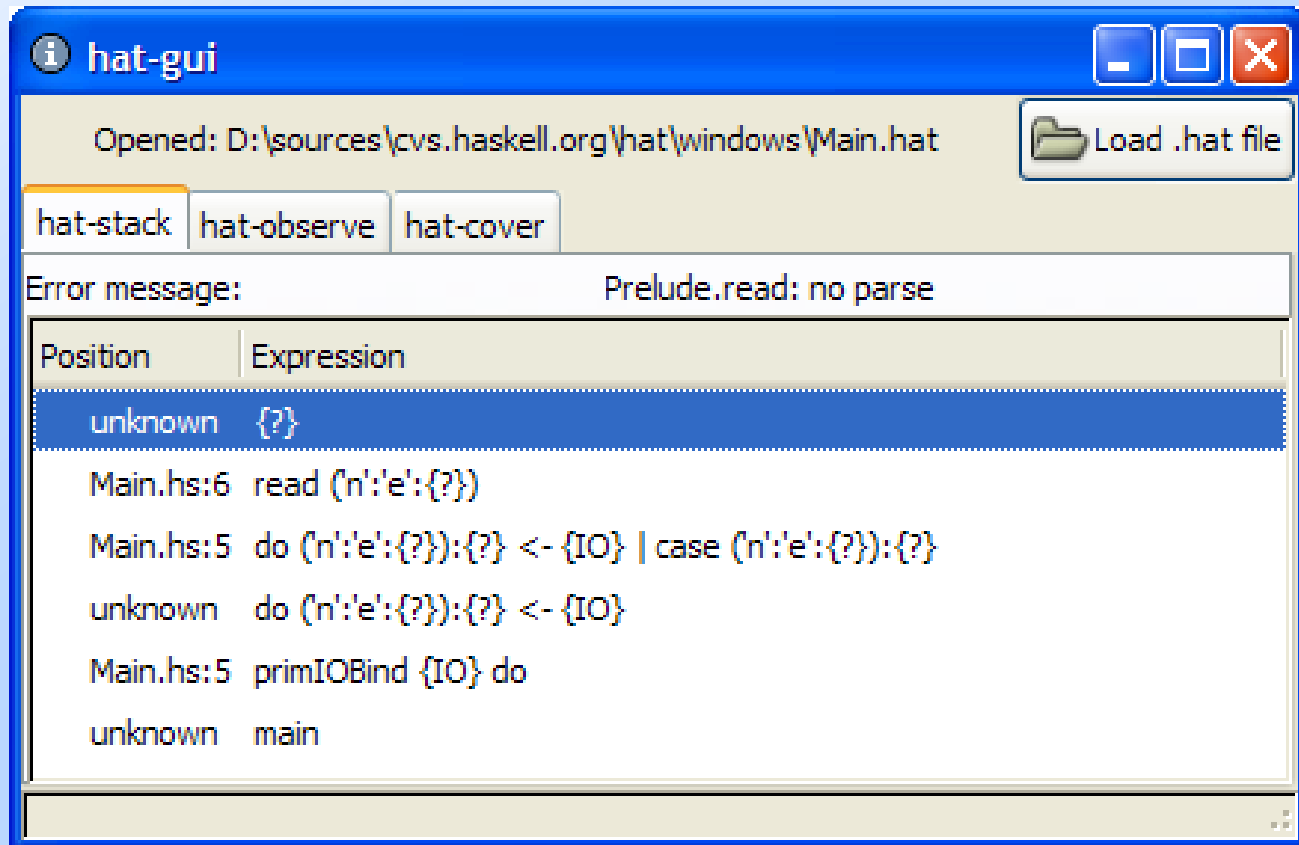
# Hat-Gui

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- Not a brand new design
  - The old tools repackaged
  - Less console, more WIMP
- Designed as easy to use
  
- Demonstration (technical circumstances permitting)



# Screenshots 1



The screenshot shows a window titled "hat-gui" with a blue title bar. The window content includes a status bar at the top with the text "Opened: D:\sources\cvs.haskell.org\hat\windows\Main.hat" and a "Load .hat file" button. Below this are three tabs: "hat-stack", "hat-observe", and "hat-cover". The main area displays an error message: "Error message: Prelude.read: no parse". Below the error message is a table with two columns: "Position" and "Expression".

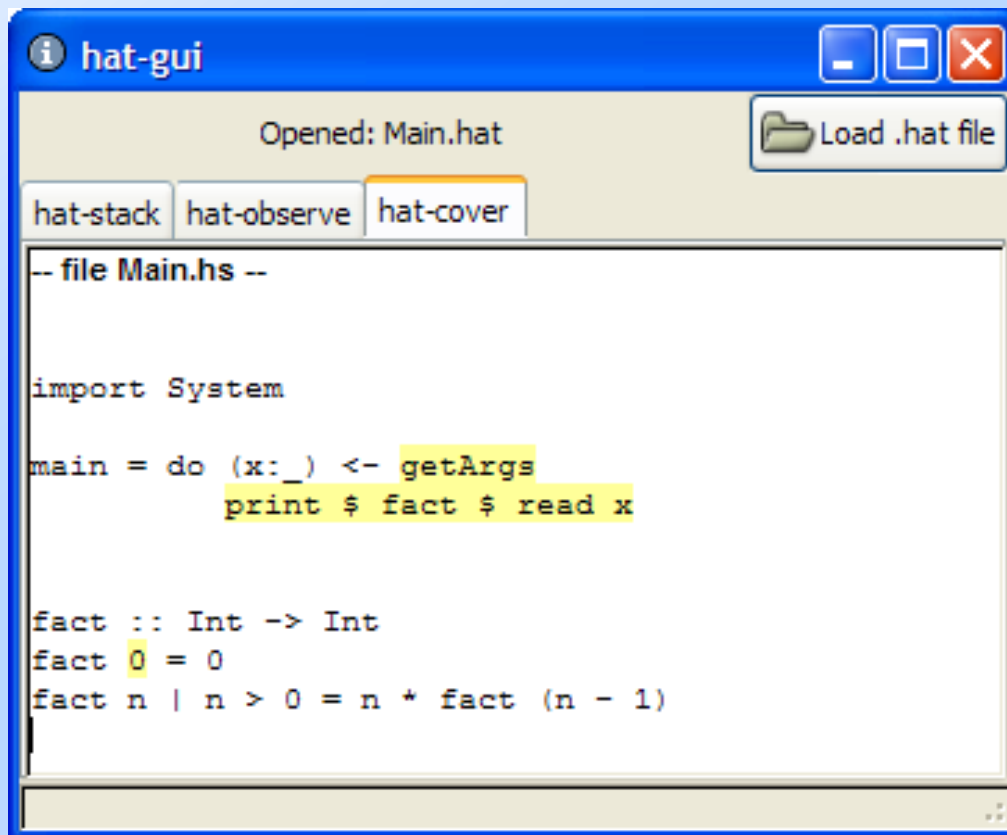
Position	Expression
unknown	{?}
Main.hs:6	read (n'e' {?})
Main.hs:5	do (n'e' {?}):{?} <- {IO}   case (n'e' {?}):{?}
unknown	do (n'e' {?}):{?} <- {IO}
Main.hs:5	primIOBind {IO} do
unknown	main





# Screenshots 2

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The screenshot shows a window titled "hat-gui" with a blue title bar. The window content includes a status bar at the top with "Opened: Main.hat" and a "Load .hat file" button. Below this are three tabs: "hat-stack", "hat-observe", and "hat-cover". The main area contains Haskell code for a factorial function. The code is as follows:

```
-- file Main.hs --  
  
import System  
  
main = do (x:_) <- getArgs  
          print $ fact $ read x  
  
fact :: Int -> Int  
fact 0 = 0  
fact n | n > 0 = n * fact (n - 1)
```



# Hat-Gui todo

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- Lots of things left to do
  - Integrate all the tools
  - Link them in interesting ways
  - Not that hard to do
- Work suspended for now
  - An undergrad at Durham hopes to work on it



# Windows Hat Users?

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- At least 2! (but sadly not me)
- Bug reports always about Hat, not the port
  - Parsing problems (1e12)
  - Library support (Data.Map)
- Seem enthusiastic about Hat-Gui
  - *"wow, that looks great!"*



# The Way Forward: Cabal

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- Common infrastructure for building Haskell programs
- Supports GHC/Hugs, preprocessors
- Generates .exe, haddock, hoogle
- Bundling hat support in is sensible
- Will be used for the base libraries



# My suggestions

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- Easy to install
  - Windows installer, Linux packages etc
- Easy to generate .hat files
  - 100% library coverage would be nice
  - Integration in Haskell tools (WinHugs)
- Make it easy to discover the tools
  - GUI
  - Tutorial style documentation



# Conclusions

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- Plenty of Windows users want Hat
- Hat-make is just not good enough
- Hat-Gui could be very nice