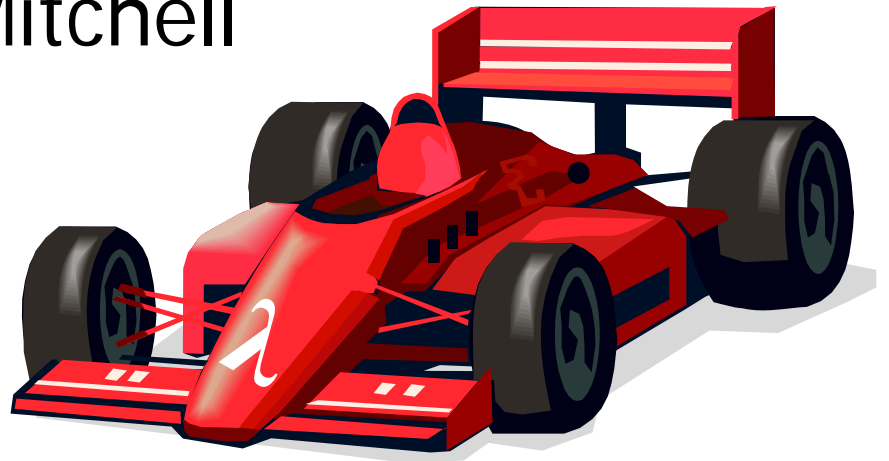


# $\lambda$ Haskell With Go Faster Stripes

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# Catch: Project Overview

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- Catch checks that a Haskell program won't raise a pattern match error
  - `head []` = error "no elements in list"
  - Infer preconditions, postconditions
- Lots of progress
  - Mainly in the details
  - Nothing both *new* and *exciting*

# $\lambda$ The Catch Pipeline

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1. Haskell source code
2. Core Haskell language – using Yhc
3. Haskell Intermediate Little Language
4. Transform to First Order HILL
5. Analysis

# $\lambda$ Higher Order Code

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- A *function* is passed around as a *value*

`head (x: xs) = x`

`map f [] = []`

`map f (x: xs) = f x : map f xs`

`main x = map head x`

# $\lambda$ Higher Order, Point Free

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- Point free/pointless code
- Does not mention the data values

`even = not . odd`

`(f . g) x = f (g x)`

`even x = not (odd x)`

# $\lambda$ Step 1: Arity Raise

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- If a function can take more arguments, give it more!
- $(. )$  takes 3 arguments, even gives  $(. )$  2, therefore even takes 1

even  $x = (. )$  not odd  $x$

## $\lambda$ Step 2: Specialise

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- If a function is passed higher order, generate a version with that argument frozen in:

even x = (.) not odd x

even x = (.) <not odd> x

(.) <not odd> = not (odd x)

## $\lambda$ Fall back plan...

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- Reynolds Style Defunctionalisation
- Generate a data value for each function

data Func = Not | Odd | ...

ap Not x = not x

ap Odd x = odd x

...



# $\lambda$ First Order HILL

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- We now have First Order HILL
- The analysis is now happy
- But have we got faster code?
  - Reynold's style defunc is slow, but rare
  - Longer code, not necessarily slower

# $\lambda$ Reordering the operations

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1. Arity raising
  2. Reynold's Style Defunc
  3. Specialisation
- Now both functions and data are specialised!

# $\lambda$ The Competition

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- GHC – Glasgow Haskell Compiler
- Optimising compiler for Haskell
- A *lot* of work has been done with GHC
- Speed competes with C!
- Based on inlining

# $\lambda$ Inlining vs Specialisation

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ex1 = cond True 0 1

cond x t f =

case x of

True -> t

False -> f

# $\lambda$ Inlining

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```
ex1 = case True of
      True  -> 0
      False -> 1
```

```
ex1 = 0
```

# $\lambda$ Specialisation

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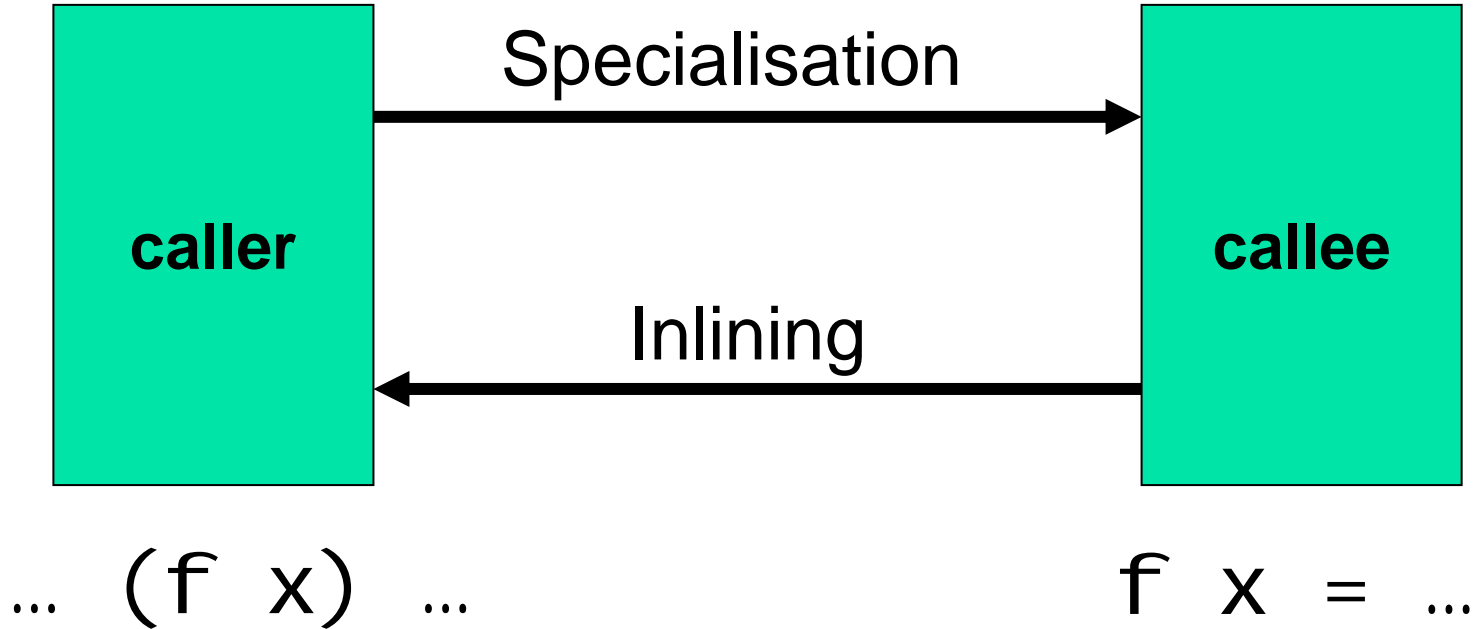
ex1 = cond<True> 0 1

cond<True> t f = t

Cond<True> is now just a “forwarder”,  
so is inlined

ex1 = 0

# $\lambda$ Inlining vs Specialisation



# $\lambda$ Termination condition

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- Inlining
  - Do not inline recursive groups
- Specialisation
  - Based on types
  - (1, ' a' : ' b' : []): (3, []): (4, [])



## $\lambda$ Another few examples

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`map f [] = []`

`map f (x:xs) = f x : map f xs`

`ex2 f = map f []`

`ex3 x = map head x`

■ Inlining fails both of these\*!

\* Do not try this at home...

# $\lambda$ Specialisation

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$\text{map}\langle [] \rangle f = []$

ex2  $f = \text{map}\langle [] \rangle f$

ex2  $f = []$

$\text{map}\langle \text{head} \rangle [] = []$

$\text{map}\langle \text{head} \rangle (x:xs) = \text{head } x : \text{map}\langle \text{head} \rangle xs$

ex3  $x = \text{map}\langle \text{head} \rangle x$

# $\lambda$ Specialisation Disadvantages

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- Works best with *whole program*
  - Computers are now much faster
  - Does this really matter?
- Not as well studied
- Code blow up (in practice, small)
- Can use with inlining!

# Pick a random benchmark...

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- Calculate the  $n^{\text{th}}$  prime number
- In the standard nofib benchmark suite
- Lots of list traversals
- Quite a few higher order functions
- About 15 lines long
  
- Let's compare!

# $\lambda$ Executing HILL

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- HILL is still very Haskell like
- Take the fastest Haskell compiler (GHC)
- Convert HILL to Haskell
- Compile Haskell using GHC
  
- Take note: benchmarking GHC against HILL + GHC (GHC wins regardless?)

# $\lambda$ Attempt 1: Draw

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- Both are the same speed using -O2
- Using -O0, HILL beats GHC by 60%
- -O2 vs -O0 speeds HILL by 10%
  
- Suggests HILL is doing most of the work?

# $\lambda$ List fusion

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- GHC has special foldr/build rules
- Specialise certain call sequences
- Built in, gives an advantage to GHC, but not to HILL
  
- Applies 4 places in the Primes benchmark

# $\lambda$ Add General Fusion to HILL

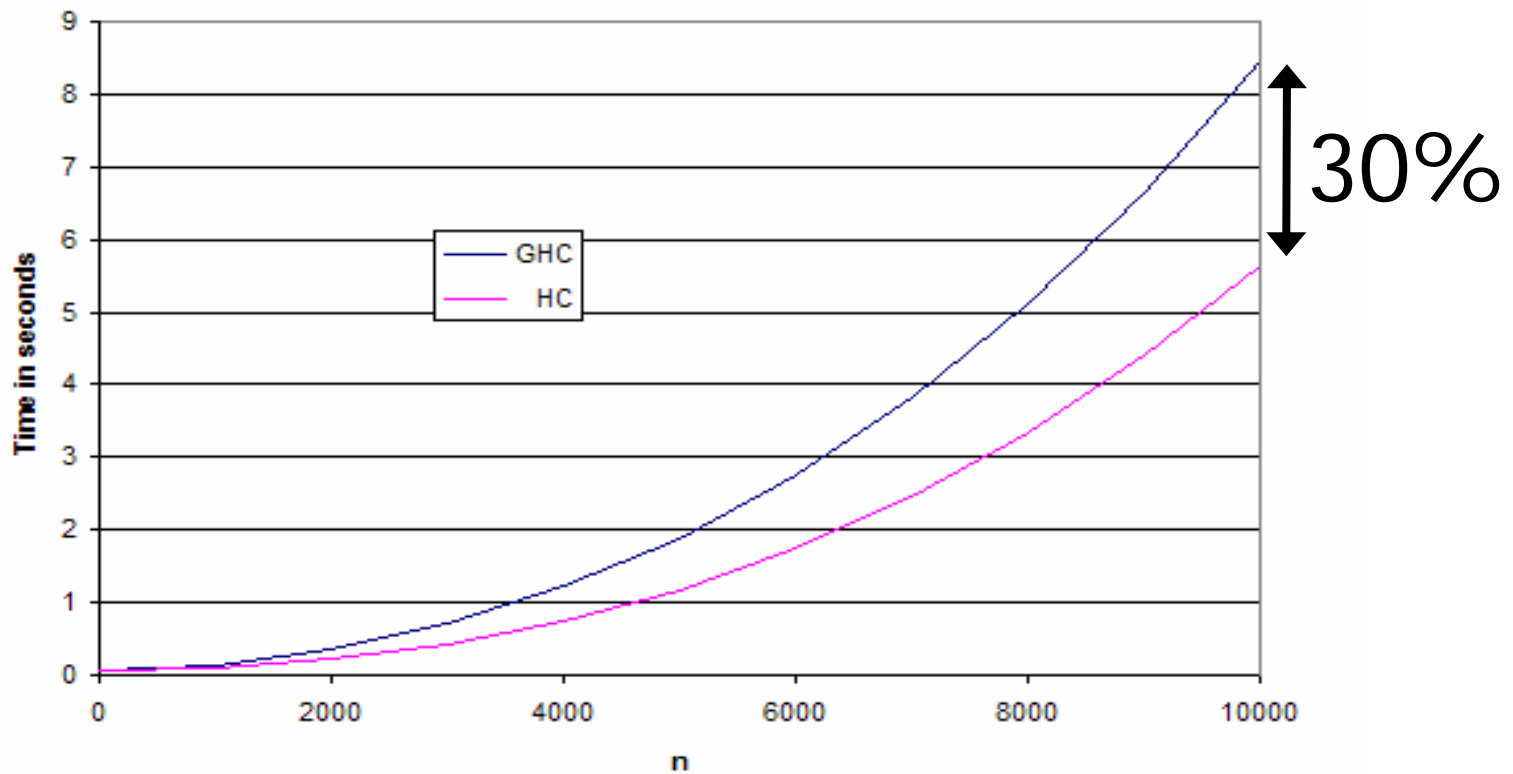
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- Implemented, about an afternoon's work (taking liberties)
- Works on all data types, even non-recursive ones
- Can deforest (! ! ), foldr/build can't
- Applies 6 times



# Results

Finding the nth prime number



# Beware

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- One benchmark
- Using GHC as the backend
- But consistent improvement
  
- One other benchmark (Exp3\_8), 5% improvement, written close to optimal

# $\lambda$ Future Work

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- Speed up transformations
- Be more selective about specialisation
- More benchmarks
  - Whole nofi b suite
- Native C back end

# $\lambda$ C backend

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- Catch: Haskell  $\rightarrow$  Yhc Core  $\rightarrow$  HILL  $\rightarrow$  First Order HILL  $\rightarrow$  Haskell
- GHC: Haskell  $\rightarrow$  GHC Core  $\rightarrow$  STG  $\rightarrow$  C
- Haskell can't express some features of HILL (unnecessary case statements)
- STG copes with higher order functions

# $\lambda$ Conclusion

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- All programs can be made first order
- Some Haskell programs can go faster
- Specialisation is an interesting technique
  
- More benchmarks will lead to more conclusions!